

Lecture **#9**

Lesson **#16**

Basics of Programming.

Sequences

Course Basics of Programming Semester 1, FIIT

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Sequences

Sequence is a set of elements that can be handled one by another

Sequence:

1. Doesn't store all its elements in memory
2. Seq is an algorithm for getting values one by one
3. We only have one element in memory at a time.
4. The main loop – **foreach**

Type of sequence

Sequence has the type **sequence of T**.

Arrays and lists are kinds of sequences.

It means that:

- We can assign an array or a list to the sequence
- Sequence methods are also ones for arrays and lists (and another kinds of sequences)

```
begin
  var s: sequence of integer;
  var a: array of integer := Arr(1,2,3);
  s := a;
  var l: List<integer> := new List<integer>(a);
  s := l;
  s.Println;
end.
```

Println is a sequence method !

Sequence input and further processing

- ReadSeqInteger
- ReadSeqReal

accumulate the sequence,
the **q** variable stores it

```
begin  
var q:=ReadSeqReal(10);  
var s:=0.0;  
foreach var x in q do  
    s+=x;  
print(s)  
end.
```

The substitution principle

The substitution principle. We can use any kind of object instead of the basic object without loss of operability

```
function SumSquares (s: sequence of integer): integer;  
begin  
    Result := 0;  
    foreach var x in s do  
        Result += x*x;  
end;  
  
begin  
    SumSquares (Arr (1, 2, 3)).Print; // 1*1 + 2*2 + 3*3  
    SumSquares (Lst (2, 3, 4)).Print;  
end.
```

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Standard sequence generators

```
Seq(1, 3, 5, 7, 9) .Print; // 1 3 5 7 9

print(Range(1, 10)); // [1 2 3 4 5 6 7 8 9 10]

print(Range(1, 10, 2)); // [1 3 5 7 9]
print(Range('a', 'k')); // [a,b,c,d,e,f,g,h,i,j,k]  sequence of char

var q:=SeqRandomInteger(5, 10, 20);
print(q); // [12,18,16,14,16]

var q:=SeqRandomReal(3, 1.0, 5.0);
print(q); // [4.98996168374548,2.22339218166815,2.81110574389394]

print(SeqFill(10, 55)); // 55 55 55 55 55 55 55 55 55 55

print(Partition(0.0, 6.0, 4));
// divide equally into 4 parts [0, 1.5, 3, 4.5, 6]
```

In all cases the elements of a sequence are not stored in a memory at once. They are calculated as needed

Tasks

- Task 1,2

Sequence methods we know

```
s.Sum  
s.Average  
s.Min  
s.Max  
s.Count  
s.Count(condition)  
s.All(condition)  
s.Any(condition)  
s.Print  
s.Println  
s.PrintLines
```


Example

To do: Create a function that searches in a sequence for the number of maximum elements.

```
function findCountMax(a: sequence of integer):integer;  
begin  
  var k:=a.Max();  
    foreach var i in a do  
      if i=k then result+=1;  
end;  
begin  
  var c:=Seq(1,5,2,10,1,10);  
  c.Println();  
  println('number of max elements ',findCountMax(c));  
end.
```

```
1 5 2 10 1 10  
number of max elements 2
```

Example

To do: Define a sequence using Seq method. Calculate a quantity of entered number within the sequence. You should use count (condition) method.

```
begin  
  var c:=Seq(-1,2,3,-5,2,-7,8,2,11);  
  c.Println();  
  var x:=readinteger('enter x:');  
  var n:=c.count(c->c=x);  
  println('$'there is {x} within the seq {n} times');  
end.
```

```
-1 2 3 -5 2 -7 8 2 11  
enter x: 2  
there is 2 within the seq 3 times
```

Tasks

- Task 3,4,5

Sequence generators with lambda-expressions

```
SeqGen(10, i->i); // 0 1 2 3 4 5 6 7 8 9  
SeqGen(10, i->i, 1); // 1 2 3 4 5 6 7 8 9 10
```

- `SeqGen(count: integer; f: integer -> T): sequence of T;`

```
begin  
var sq:=SeqGen(5, x->x+1);  
sq.println; // 1 2 3 4 5  
end.
```

- `SeqGen(count: integer; first: T; next: T -> T): sequence of T;`

```
begin  
var sq:=SeqGen(5, 4, x->x+1);  
sq.println; // 4 5 6 7 8  
end.
```

In all cases the elements of a sequence are not stored in a memory at once. They are calculated as needed

Sequence generators with lambda-expressions

- SeqGen(count: integer; first, second: T; next: (T,T) -> T): sequence of T;

```
begin
var sq:=SeqGen(5, 1, 3, (x,y)->x+y);
sq.println; // 1 3 4 7 11
end.
```

- SeqWhile(first: T; next: T -> T; pred: T -> boolean): sequence of T;
Condition is added:

```
begin
var sq:=seqWhile(2, x->x*2, x->x<=1024);
sq.println; // 2 4 8 16 32 64 128 256 512 1024
end.
```

- SeqWhile(first,second: T; next: (T,T) -> T; pred: T -> boolean): sequence of T;

In all cases the elements of a sequence are not stored in a memory at once. They are calculated as needed

Example

- **To do:** Create a sequence of **N** Fibonacci numbers

```
begin  
var n:=readInteger('Enter n');  
var sq:=SeqGen(n,1,1,(x,y)->x+y);  
sq.println();  
end.
```

```
Enter n 8  
1 1 2 3 5 8 13 21
```

Example

- **To do:** Create a sequence of N numbers generated by the iterative process: $a_1=2$, $a_k=(a_{k-1}+1)*a_{k-1}$, $k = 2,3,\dots$

```
begin  
var n:=readInteger('Enter n');  
var sq:=SeqGen(n,2,x->(x+1)*x);  
sq.println();  
end.
```

```
Enter n 9
```

```
2 6 42 1806 3263442 -1461943274 -757910022 5287454 1232959906
```

Infinite sequence generators

- Cycle()

Repeating a sequence block

Take is used to restrict

```
Seq(1, 2, 10, 5).Cycle().Take(15).Println; // 1 2 10 5 1 2 10 5 1 2 10 5 1 2 10
```

- Repeat

Infinite sequence of numbers

```
var q:=55.Repeat.Take(10).Println; // 55 55 55 55 55 55 55 55 55 55
```

- Step

Generating an infinite sequence with a step

```
var q:=5.Step(2).Take(10).Println; // 5 7 9 11 13 15 17 19 21 23
```

- Iterate

Generating an infinite sequence using a lambda-function

```
var q:=10.Iterate(x->x-2).Take(10).Println; // 10 8 6 4 2 0 -2 -4 -6 -8
```


Tasks

- Task 6,7,8,9,10,11,12

Q & A